

THE YEAR 7 CURRICULUM: ART & DESIGN

AN ART STUDENTS LEARNING JOURNEY...

COLOUR (AO2/3)

TONE (AO2/3)

LINE (AO2/3)

BASELINE PART 1 (AO3)

TERM 1

YEAR 6 TRANSITION (AO1-4)

SHAPE (AO2/3/4)

YEAR 7 BASELINE ACTIVITY: DEVELOPED UNDERSTANDING

BASELINE PART 2 (AO3)

PATTERN (AO2/3/4)

RETRIEVAL PRACTICE:

Fortnightly homework quizzes set on GC, DO NOW tasks and recap introductions.

QUIZ?

COLOUR (AO2/3)

TONE (AO2/3)

LINE (AO2/3)

BASELINE PART 1 (AO3)

TERM 1

YEAR 6 TRANSITION (AO1-4)

SHAPE (AO2/3/4)

YEAR 7 BASELINE ACTIVITY: DEVELOPED UNDERSTANDING

BASELINE PART 2 (AO3)

PATTERN (AO2/3/4)

RETRIEVAL PRACTICE:

Fortnightly homework quizzes set on GC, DO NOW tasks and recap introductions.

QUIZ?

FORMAL ELEMENTS

KEY SKILLS:

PRACTICE , REFINEMENT AND APPLICATION.

All elements begin with a concept lesson and workshop practice, followed by outcome. These fundamental skills will create a foundation and feature throughout Year 7-11.

TEXTURE (AO2/3/4)

INFORMATION PAGE (AO1)

SKULL DRAWING (AO3)

TERM 2

INK SKULLS (AO2)

RETRIEVAL PRACTICE:

Fortnightly homework quizzes set on GC, DO NOW tasks and recap introductions.

QUIZ?

TEXTURE (AO2/3/4)

INFORMATION PAGE (AO1)

SKULL DRAWING (AO3)

TERM 2

INK SKULLS (AO2)

RETRIEVAL PRACTICE:

Fortnightly homework quizzes set on GC, DO NOW tasks and recap introductions.

QUIZ?

JON BURGERMAN

KEY SKILLS:

RESEARCH, DEVELOPMENT, PRACTICE, REFINEMENT AND APPLICATION.

Working through AO's based on a contemporary artist. Formal element skills will be key to high quality outcomes.

ART HISTORY (AO1)

CLAY CHARACTER MOLDING & PAINTING (AO2/4)

CHARACTER DESIGN (AO2/3)

TERM 3

PIZZA CHARACTERS (AO2)

POINTILLISM (AO1/2)

George Pointillism

SURREALISM COLLAGE (AO2)

SURREALISM EYE DRAWING (AO1/2/3)

CUBISM (AO1/2)

RETRIEVAL PRACTICE:

Fortnightly homework quizzes set on GC, DO NOW tasks and recap introductions.

QUIZ?

ART HISTORY (AO1)

CLAY CHARACTER MOLDING & PAINTING (AO2/4)

CHARACTER DESIGN (AO2/3)

TERM 3

PIZZA CHARACTERS (AO2)

POINTILLISM (AO1/2)

George Pointillism

SURREALISM COLLAGE (AO2)

SURREALISM EYE DRAWING (AO1/2/3)

CUBISM (AO1/2)

RETRIEVAL PRACTICE:

Fortnightly homework quizzes set on GC, DO NOW tasks and recap introductions.

QUIZ?

ISM'S PART ONE

KEY SKILLS

ANALYSE, DESIGN, RESEARCH, DEVELOPMENT, PRACTICE, REFINEMENT AND APPLICATION.

Introduction to art movements. Analysis tasks. Practical workshops exploring a range of materials and skills. Part two of the Ism's topic will continue in Year 8.

LINKS TO PREVIOUS TOPICS:

Formal Elements (Y7 Autumn Term)
Research Skills (Yr 7 Spring Term)



AO= ASSESSMENT OBJECTIVES

Your work will be marked out of 4 Assessment Objectives. These objectives are:

- AO1: Develop** (Researching Artists)
- AO2: Explore** (Experiment & Refine ideas)
- AO3: Record** (Observational Drawing)
- AO4: Present** (Quality of your presentation)

KEY: PURPLE BOX = ASSESSMENT PIECE
EMERGING SECURE MASTERING

ON TO YEAR 8